

Concept Name:

# Learning Event Canvas

<b>LEARNER</b> Segments  who is doing the learning; whom do we serve	<b>CONTENT</b> Topics  <u>what</u> we will teach/they will learn	<b>METHOD</b>  <u>how</u> we will teach/they will learn	<b>RESOURCES</b> People  what we will use in teaching and learning	<b>THEME</b> Emphasis  what key concept is the basis for this learning
<b>Aims</b>  what aims does the learner have for learning			<b>Materials/Artefacts</b>	<b>Pattern</b>  what is the central narrative that holds together all the parts of this learning
		<b>EXPERIENCE</b>  descriptions of the kind of experience the learner can expect to have		<b>Place</b>
<b>PURPOSE</b>  Us: why <u>we</u> provide this course; and Learner's Ogn: why <u>they</u> want learn to take place/the 'returns' they are seeking			<b>MANDATE</b>  by what authority do we present this body of knowledge; what entities/institutes do we serve by providing this learning	



This template is licenced under a Creative Commons BY-NC-SA 4.0 International licence so it can be freely shared with attribution to the creator (Questo); it cannot be used for commercial purposes; and it can be modified as long as others share alike.